

Header Compression for IP-Telephony over Cellular Links

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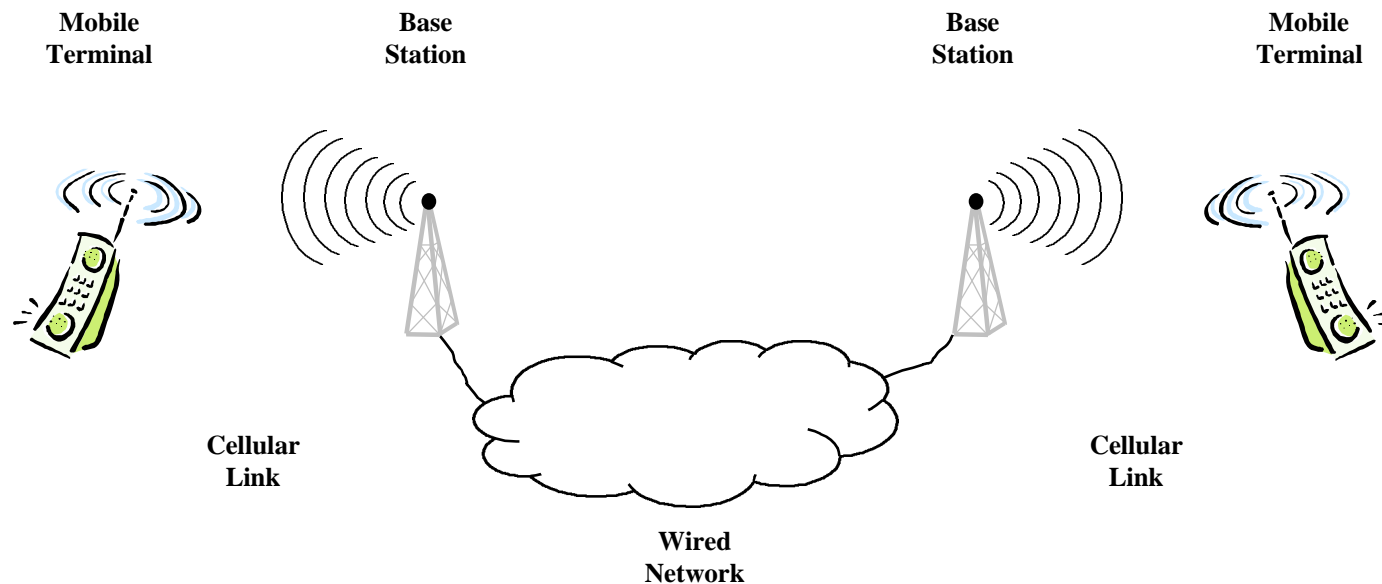
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Introduction

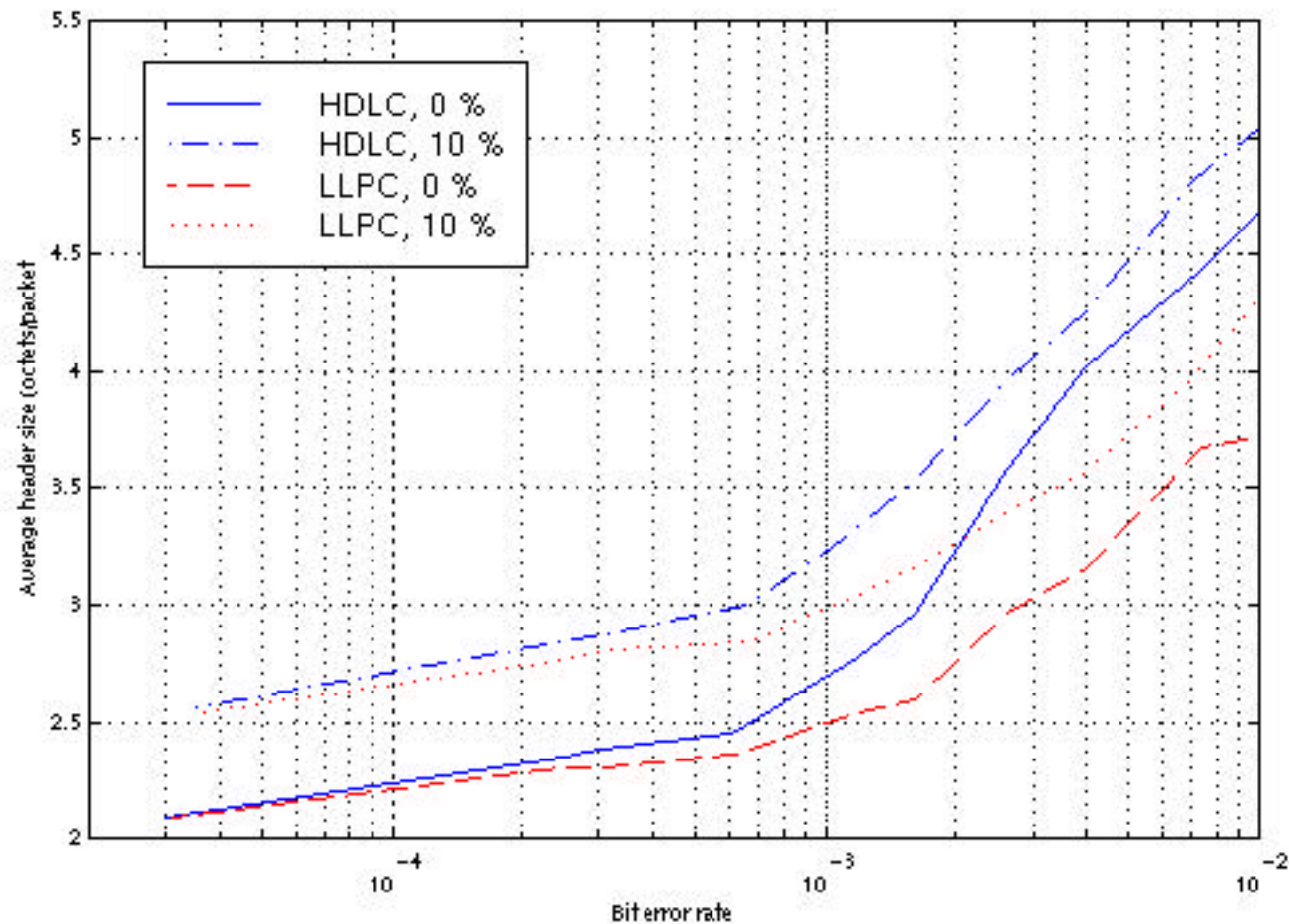
- **Goal: Providing IP to cellular phones and making IP-telephony as speech service economical feasible compared to the traditional circuit switched solution.**



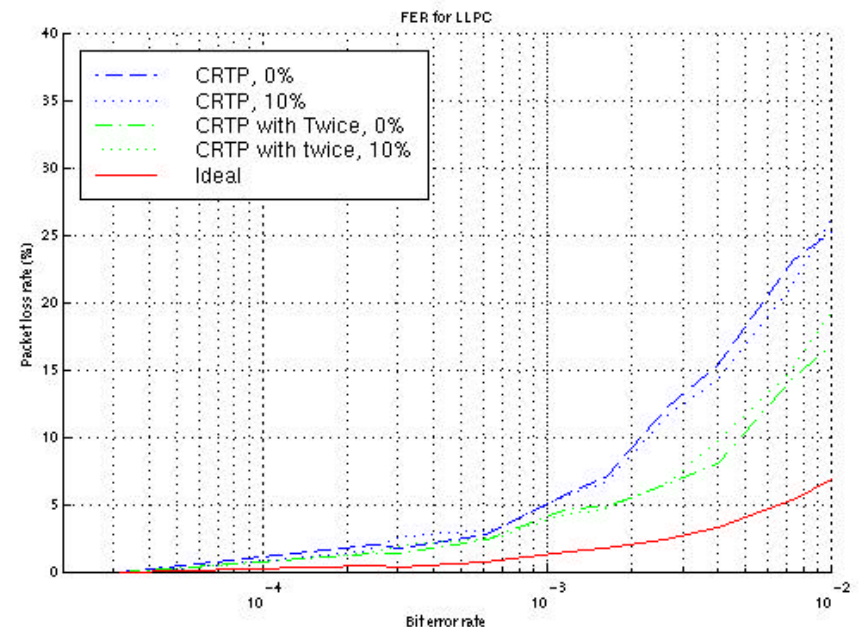
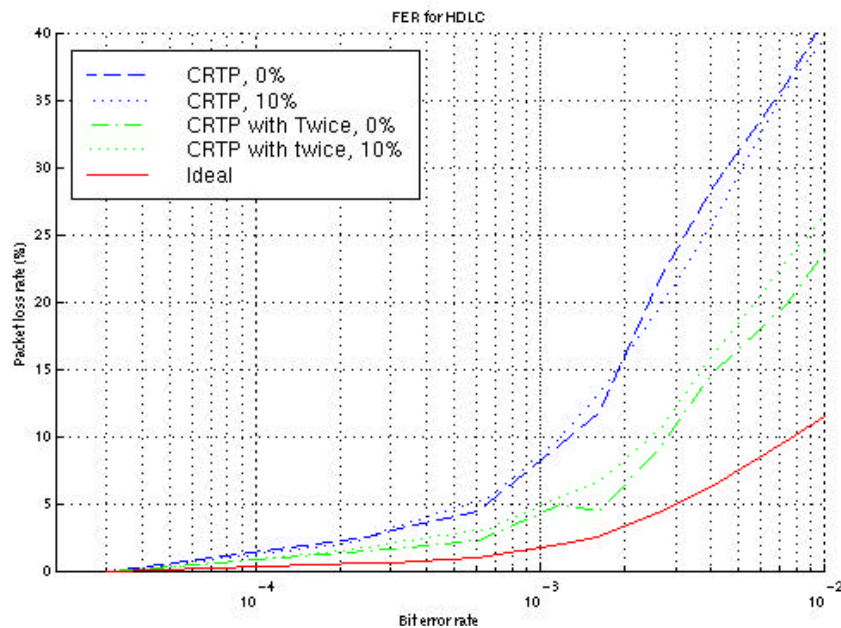
Characteristics of cellular links

- **High bit-error-rate (BER).** A BER of 10^{-3} - 10^{-2} is not uncommon.
- **Large round-trip time (RTT).** In today's systems, RTTs may be as large as 200 ms.
- **Expensive bandwidth,** meaning that every saved octet per packet is important.

C RTP evaluation - simulation results: C RTP header sizes

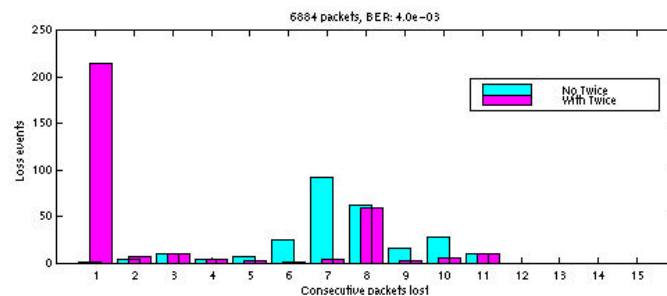
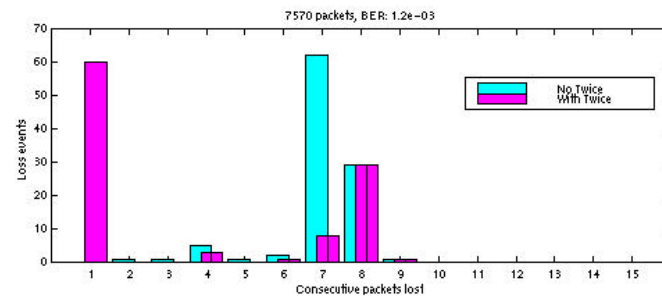
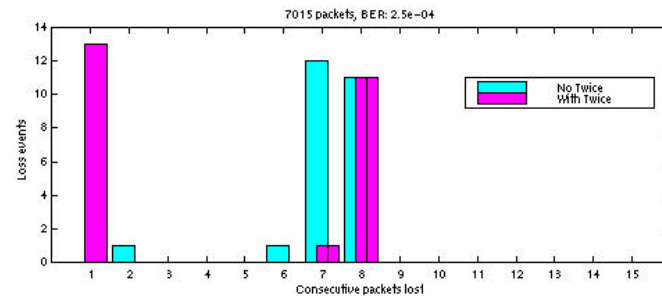


C RTP evaluation - simulation results: Packet loss rates

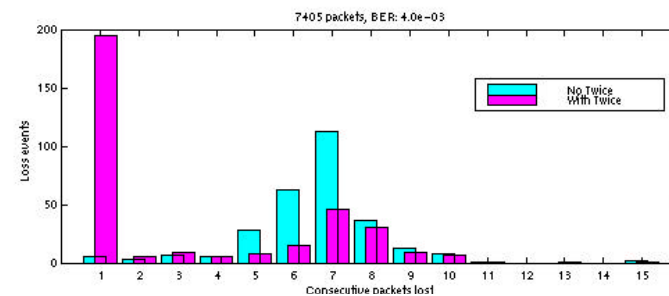
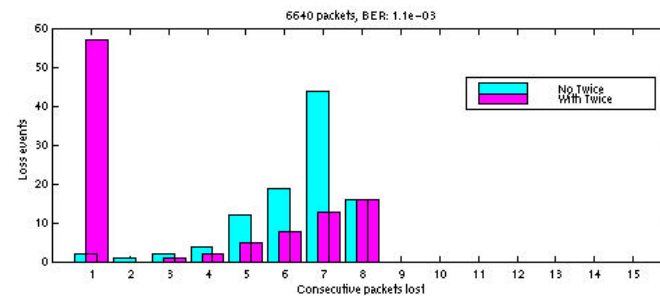
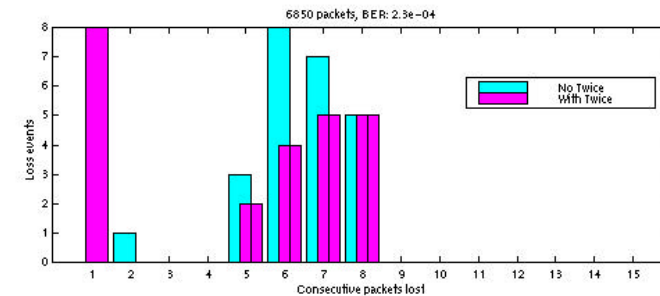


C RTP evaluation - simulation results:

Loss distribution



No loss before HC



10% loss before HC

C RTP evaluation - Conclusions:

- C RTP performs very well for BERs less than 10^{-5} , but not so well for BERs higher than 10^{-4} .
- The major cause of C RTPs bad performance is that many packets are discarded due to context damage while waiting a link round-trip time for the repair mechanism.
- The losses induced by C RTP is problematic not only because they are high. Also the loss patterns are inappropriate and will certainly cause noticeable voice degradation.
- If only packets with errors in the header part are discarded by the link layer, the loss rate will decrease by 40%.

Requirements for a new header compression scheme

- **Compressed headers must not be larger than with CRTP, and compression should be optimized as much as possible.**
- **The scheme must be robust against loss before as well as after the compression point.**
- **Implementation and computation simplicity are less important.**

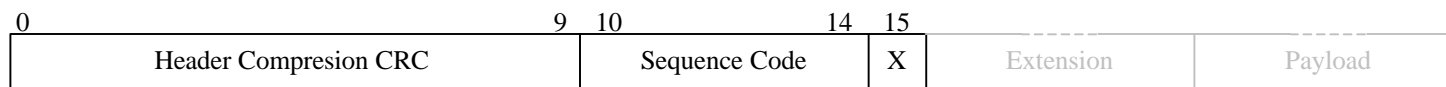
Summarizing: The scheme must have highest possible COMPRESSION EFFICIENCY while still providing a certain amount of ROBUSTNESS against link errors.

RObust Checksum-based header COmpression , ROCCO: Main principles

- **Heavily geared towards local de-compressor context repairs.**
- **Can reliably detect successful repairs through a header compression CRC computed over the header before compression.**
- **A basic framework is specialized for specific kinds of links and packet streams through the use of “profiles”.**
 - ◆ **Requires mechanisms for Separation, Identification and Classification of different flows.**

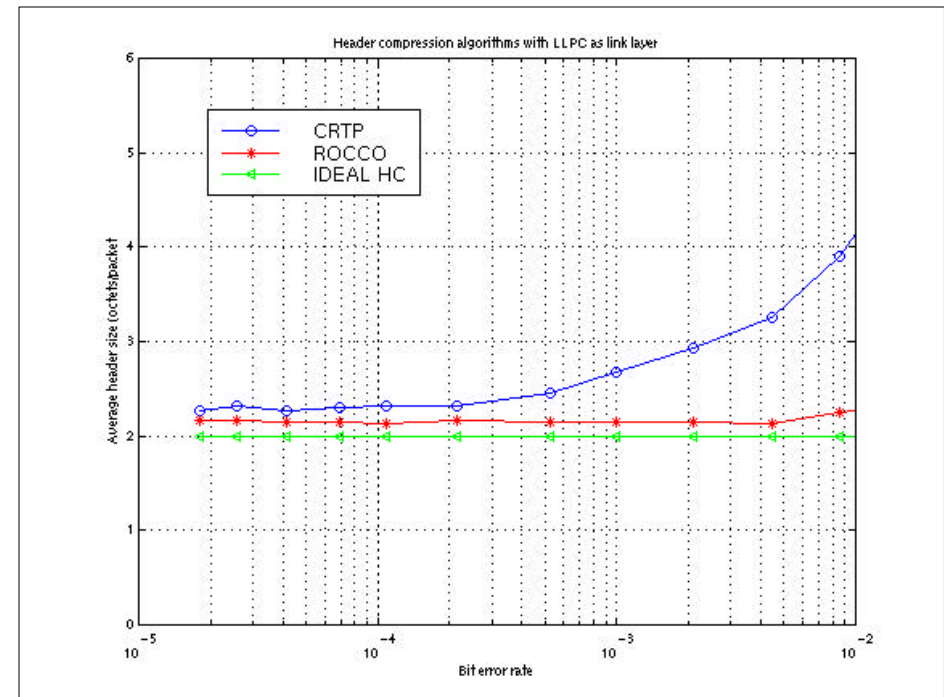
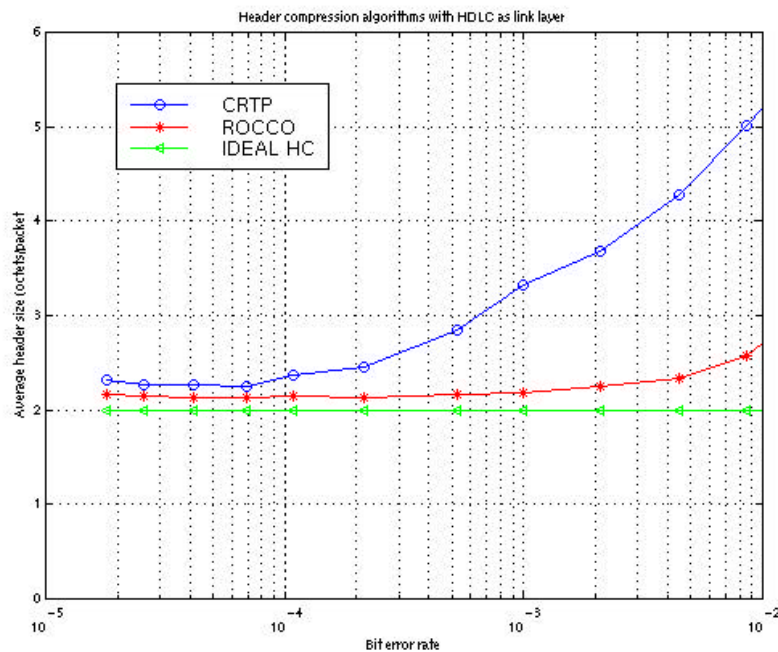
RObust Checksum-based header COmpression , ROCCO: An IP-telephony profile for cellular links

- Additional compressed header information is included in a way maximizing the compression efficiency based on the assumed IP-telephony usage of RTP.
- Our profile for IP telephony expects steady increments in the RTP sequence number and has a robust encoding of the differences from that behavior in the compressed header.
- Compressed header format:

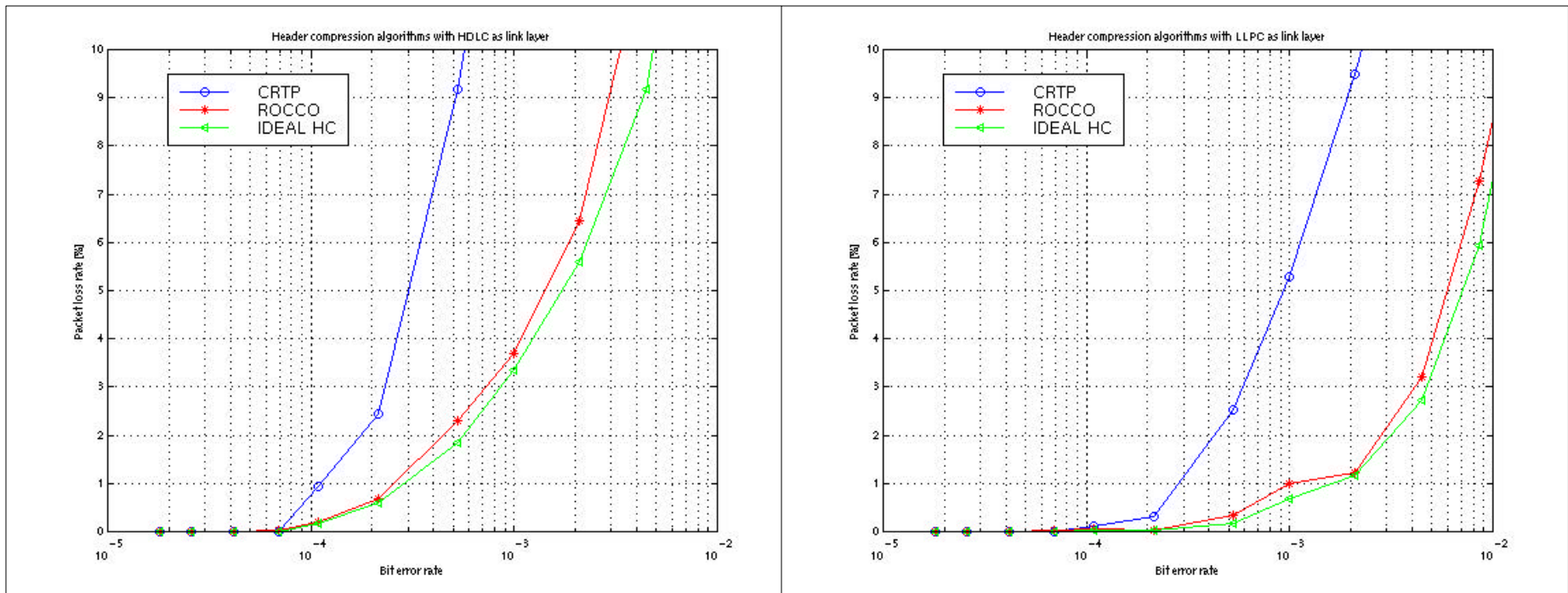


- ◆ Header Compression CRC is a 10-bit CRC computed over the original packet header.
- ◆ The Sequence-Code corresponds to the robust encoding mentioned above.

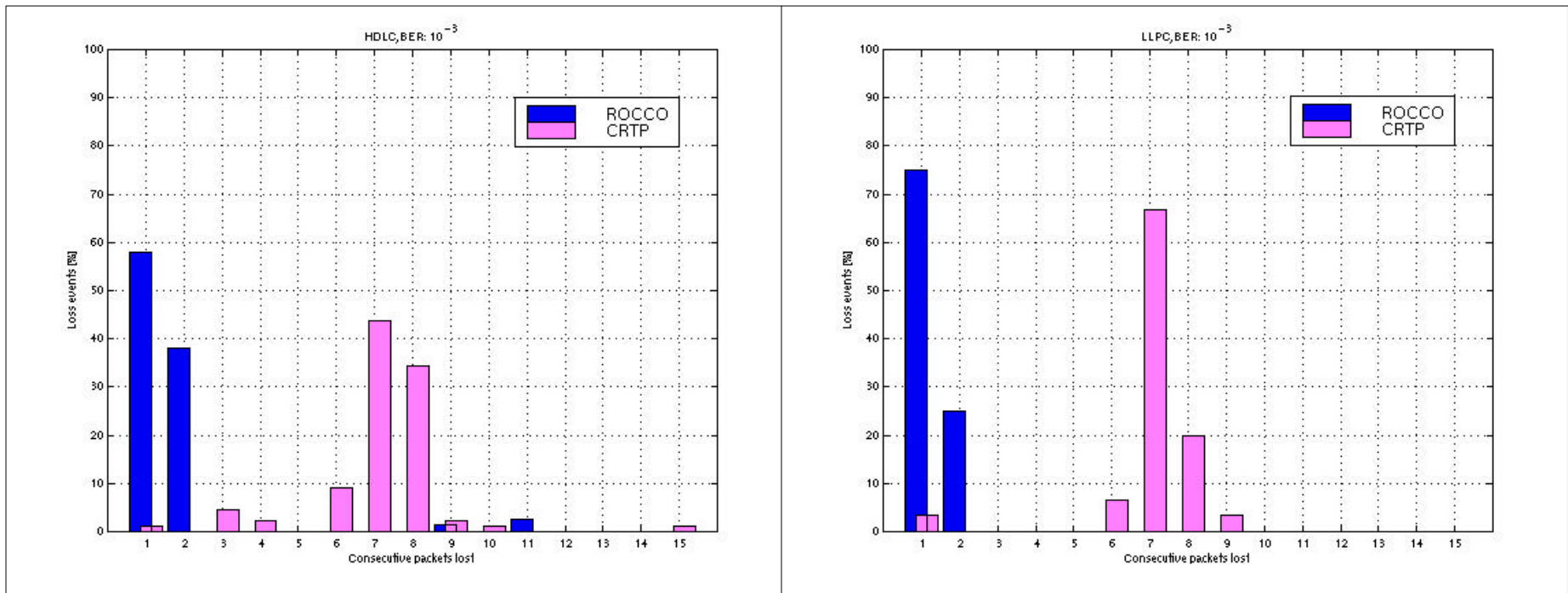
Performance results of ROCCO: Header sizes



Performance results of ROCCO: Packet loss rate



Performance results of ROCCO: Loss distribution



Conclusions

- **CRTP is an appropriate and general header compression scheme over reliable links and when many different RTP streams are intermixed.**
- **ROCCO-based solutions on the other hand can outperform CRTP and may be needed to make IP telephony economically feasible over cellular links.**

Documentation and contacts

● Internet-Drafts

- ◆ [draft-degermark-crtp-cellular-00.txt/ps](#)
- ◆ [draft-jonsson-robust-hc-00.txt/ps](#)

● Authors

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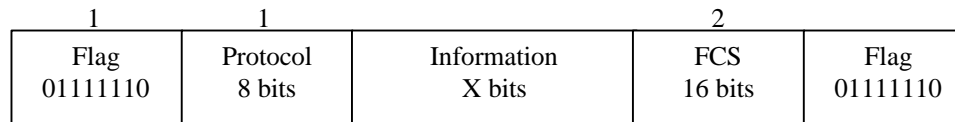
An ideal header compression scheme

- Introduced and defined for comparison purposes.
- Performs like CRTP would do if used over error-free links to compress input data without irregular changes in its header fields.
- Characteristics of the scheme are:
 - ◆ The compressed header is always two octets.
 - ◆ No packets are lost due to context damage.
 - ◆ De-compressor context do not need to be initialized.

Used link layers

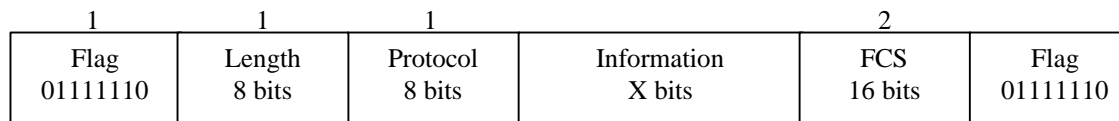
● PPP in HDLC-like framing (HDLC)

- ◆ FCS (checksum) covers protocol and the entire information field
- ◆ Any errors anywhere in the frame will cause the FCS to fail and the frame will be discarded

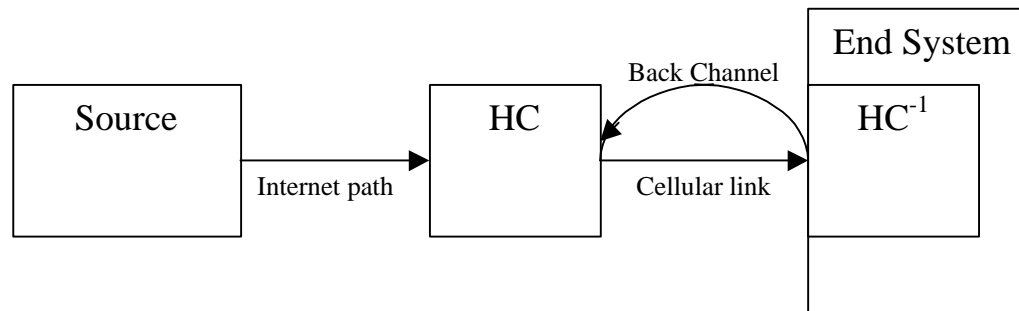


● Link layer with partial checksum (LLPC)

- ◆ FCS (checksum) covers an optional part of the Information field, indicated by the length field.
- ◆ Errors in the remaining part of the Information field will not cause the frame to be discarded



Simulated scenario



- **Source**
 - ◆ Generates RTP packets containing speech data.
- **Speech Source**
 - ◆ Payload: 16 octets, 20 ms of sound data.
 - ◆ Exponentially distributed talk spurts and silence intervals with expected lengths of 1 second.
- **Cellular Link**
 - ◆ WCDMA channel.
- **Back channel**
 - ◆ Gives an RTT of approximately 120 ms.
- **Resulting frame-error-rate = Packet loss rate due to link-layer loss and header de-compressor loss.**

Further work

- **More precisely define the scopes of the header compression framework and the compression profiles.**
- **Improve the IP-telephony profile for cellular links with for instance a more efficient way to handle CSRC lists.**
- **Study how separation and characterization of flows can be done.**
- **Find suitable ways to negotiate the use of compression profiles.**
- **Specify a compression profile for video.**